

Program FAQ's

6 Most Commonly Asked Questions!

Q: Do I need acting or voice experience?

A: No, however the natural ability to mimic, act and convey written copy is a must. Experience is not required.

Q: Will I need audio and sound equipment?

A: Yes, but basic beginner tools are inexpensive today. A good mic, preamp, pc, software is all you need. You can always invest overtime, but this will get you rolling.

Q: How long is the program?

A: The program covers 16 lessons. You also enjoy 60-days access to the course online to train 24-hours a day—7-days a week.

Q: Is my final voice over demo included?

A: No, but I do offer demo production for only \$199 to students.

Q: Do you include business lessons and tips?

A: Yes, the program covers every topic from your home studio mic, software and characters, to marketing.

Q: Do you act as my voice agent?

A: No, I merely train you and then offer self-marketing tips and tips on promoting yourself as a talent.

I'll supply the knowledge, You take it from there!



Anthony Reece Productions www.anthonyreeceproductions.com

The broadcast and commercial production studio headed up by Anthony Reece. This is a full-service audio and sound design service. The primary offering includes radio spots, station imaging production, telephone messaging, web site audio, interactive sound, internet radio creation, personal audio memoirs & other audio production.



Voicetoons USA www.voicetoons.com

The leading resource for original animation & gaming character voice overs, stock voice clips, game voice sets & sound track design for the animation community. The core services include voice casting & dialog tracking for games, student grad films, pilots, cartoons, interactive media & more. Mr. Reece is the casting and studio director of Voicetoons.

970.223.3659

888.215.2073



VO 101

-the 60-day voice over course -

...training by voice casting director, sound designer, and 20-year veteran voice actor
-Anthony Reece

www.vo101.com

Welcome Student

First off, thank you for considering my program and me as your voice over mentor. I designed this **online training program** after 20-years as a voice over talent, & producer directing countless voice over sessions.

Over the years as a voice artist, creative director, sound producer & casting director, I've discovered the "tricks of the trade", so to say & my objective is to share these tips & advice with you, helping you launch a career too.

Truth is I've mentored and/or worked with hundreds of voice actors around the world & along the way, figured out just what makes a great voice talent, verses an average one.

All good casting directors know, there is a certain "X" factor as we call it in the business, that separates a natural talent from a well, not

so gifted talent, or actor. The main objective & primary goal of the program is to share the basic skills required for you to at the very least, have a real shot at landing gigs & making some money. But most of at the very

least, you'll have some fun along the way. Do you have that "X" factor? Time will tell. Meanwhile if you stick with the program, do your lessons & practice, I assure you by the end of the program, you WILL have the basic knowledge and skills to audition for jobs.

I look forward to working with you soon.

Anthony Reece



What I'll Do

- > Introduce you to the voice over industry
- > Explain the industry & the decision makers
 - > Disclose the many uses of voice overs
- > Teach you industry & studio terminology
- > Explain basic mic & pc recording process'
 - > Teach you to do broadcast voices
 - > Teach you to do narrations
 - > Teach you to do character voices
- > Share marketing & promotional ideas
- > Explain the business tools required



What You Do

- > Enroll and remit your course fee online
- > Connect a good mic to your pc & test it
- > Download & install audio editing software
- > Select a quiet area at home to study & record
- > Dedicate a few hours to take weekly lessons
 - > Practice, then return to take your self-tests
 - > Record all voice samples as instructed
- > Then just practice, audition, practice and then audition some more for full 1-year. Never quit!



Core Course Lessons!

- > Microphone & Connectivity
- > The Computer & Sound Card
- > Your Audio Software & Use
- > Industry Language & Buzz Words
- > Industry Staff & Their Main Roles
- > Attributes of Good Voice Talent
- > The Voice Over Audition Process
 - > Voice Types & Industry Uses
 - > Standard Voice Over Lengths
- > Recording, Editing & Saving Files
 - > Radio, TV & Imaging Voices
 - > Narrations / Industrial Voices
 - > Animation Character Voices
- > Creating a Good Voice Demo
- > How to Self-Market Your Voice
 - > The Business and Legal Stuff

